def lodka(x, y, r, f):

 canvas.create\_polygon(x, y, x+7\*r, y, x+6\*r, y+2\*r,

 x+r, y+2\*r, fill=f,

 outline='black')

 canvas.create\_line(x+3\*r, y, x+3\*r,y-4\*r)

 canvas.create\_polygon(x+3\*r, y-4\*r, x+5\*r, y-r,

 x+3\*r, y-r, fill='white',

 outline='black')